

PERCENT FOR ART COMPETITION:

**University of Maine
Orono, Maine**

OVERVIEW

The Maine Arts Commission is making a call to all artists to submit existing artworks to be installed at the campus of University of Maine in Orono, Maine. This call is open to all artists who reside in New England. University of Maine Alumni are especially encouraged to apply. The total project budget is approximately **\$43,500** and the **submission deadline is May 27, 2022, 5:00 p.m. EST.**

The Percent for Art law in Maine reserves one percent of the construction funds for all state-funded building projects to provide artwork for the public areas of these buildings and /or their exterior renovations and additions.

BACKGROUND

The project vision for the new Ferland Engineering Education and Design Center is to become the heart of undergraduate engineering education at the University of Maine, located in Orono Maine. The focal point of the EEDC will be hands-on, team-based laboratories for design projects where students from multiple engineering disciplines will be brought together to collaborate. The building will also be home to the Welcome Center for the broader University of Maine campus. Prominent interior design features include a 3-story White Ash wall, evoking the importance of this now-threatened tree to the natural history and human history of Maine, and windows that allow visitors along a central corridor to glimpse the collaborative innovations taking place within the lab spaces.

Founded in 1865, the University of Maine is a land, sea and space grant institution, and the flagship campus of the University of Maine System. Located in Orono along the banks of the Stillwater River, this vibrant and dynamic university community provides excellent teaching, research and outreach. UMaine students come from every county in Maine, more than 49 other states and 81 countries. UMaine offers more than 100 degree programs through which students can earn graduate certificates, master's, doctoral or professional science master's degrees. Opportunity for all members of the University of Maine community and its constituents is a cornerstone of our mission.

The University of Maine recognizes that it is located on Marsh Island in the homeland of the Penobscot Nation, where issues of water and territorial rights, and encroachment upon sacred sites, are ongoing. Penobscot homeland is connected to the other Wabanaki Tribal Nations — the Passamaquoddy, Maliseet, and Micmac — through kinship, alliances and diplomacy. The university also recognizes that the Penobscot Nation and the other Wabanaki Tribal Nations are distinct, sovereign, legal and political entities with their own powers of self-governance and self-determination.

LOCATION OPTIONS

Listed below are all the possible locations for artwork. Artists may address any or all areas in their proposals.

Location 1: Interior wall within the “Leadership Area”

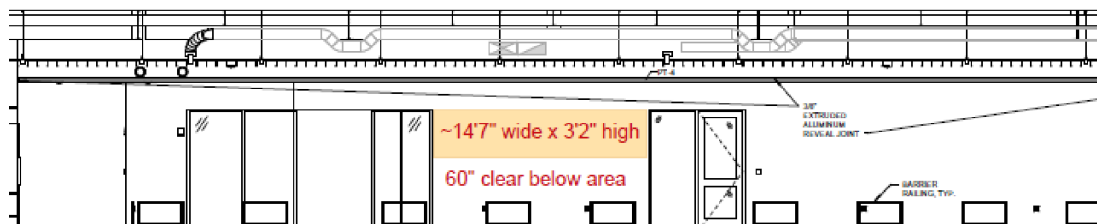
Location 2: Band of wall space between first and second floors in the Commons area

Location 3: Interior wall near 2nd floor windows

Location 4: Outside lawn in front of Boardman Hall

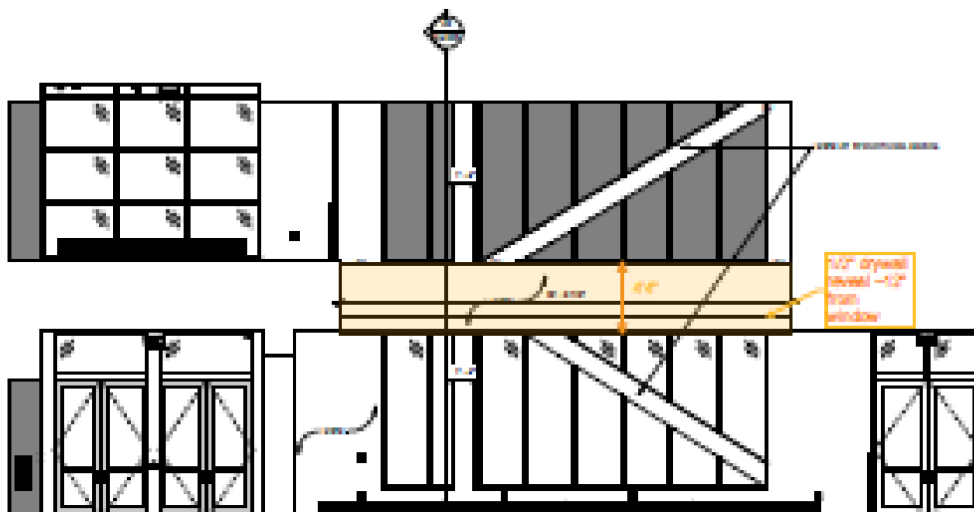
Location 1: Interior wall within the “Leadership Area”

Dimensions: 14’7” W x 3’2” H

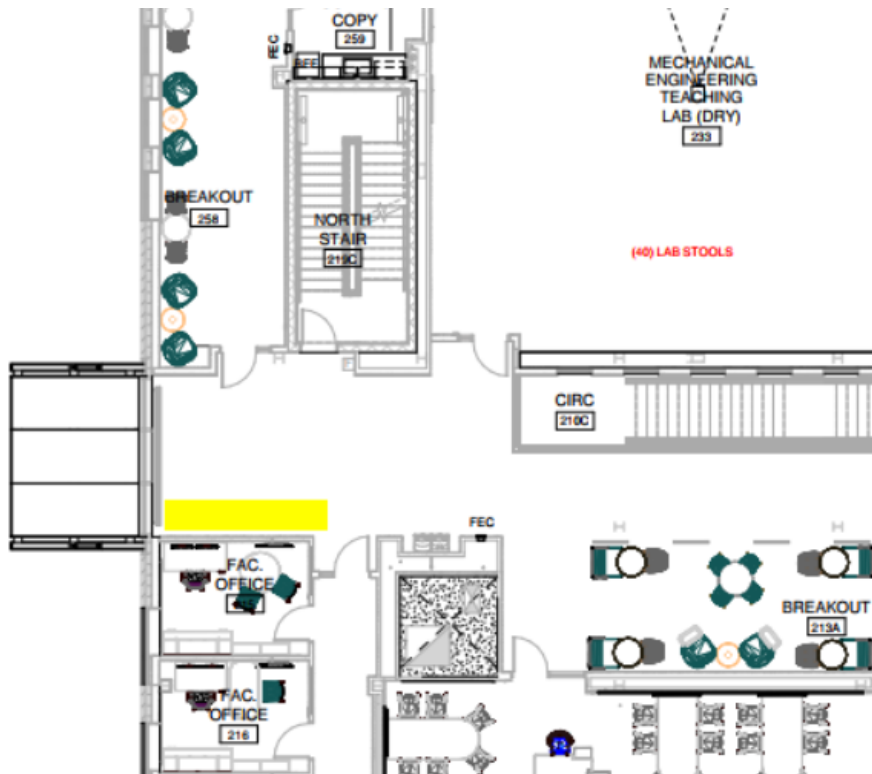


Location 2: Band of wall space between first and second floors in the Commons area

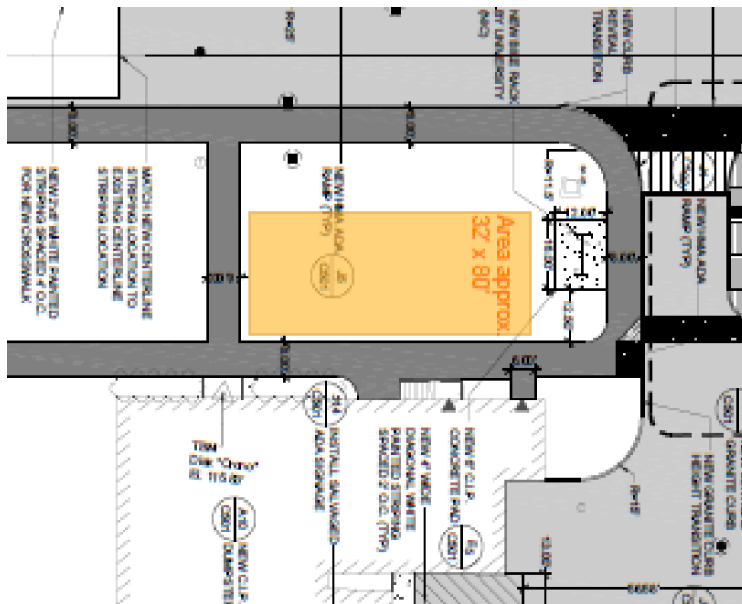
Dimensions: 4'4" W x 28' L. There is 1/2 drywall reveal 12" from the window.



Location 3: Interior wall near 2nd floor windows



NOTE: Final landscape design has not been confirmed



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There is approximately **\$43,500** in Percent for Art funds available for artwork for this project. These funds will be used to commission work(s) from a single artist, more than one artist or an artist team. An artist

budget proposal must cover all design, fabrication, transportation, documentation, and installation expenses.

SELECTION PROCESS

A Percent for Art selection committee of five members will jury submissions for the project. The committee will review the materials to determine whom to invite for a second round of evaluation. Artists selected for the second round will receive a **\$1000 design fee** for refining their proposals. Final proposals will include detailed models, drawings, renderings, samples of work and/or materials depending on the nature of the proposal. All finalists will present their final proposals to the committee in person. Please do not submit detailed models, drawings, samples, or final proposals for the first round of the selection process. All submitted materials will not be returned.

SELECTION CRITERIA

Applications are reviewed based on the following criteria:

- Artistic strength as shown through vision, originality, and understanding of craft (30 percent).
- Ability to translate artistic concepts into work that will activate or enhance the proposed space (25 percent).
- Application is comprehensive in information and ideas are well communicated (20 percent).
- Ability to design work that is sensitive to social, environmental, historical, and/or other relevant contexts (15 percent).
- Capacity to complete the proposal on time and within budget (10 percent).

WHO IS ELIGIBLE

Professional artists living in the United States. Artists who are University of Maine alumni are especially encouraged to apply. Artists who are full-time employees of the University of Maine system are ineligible for Percent for Art projects at the location where they are employed, as are members of the selection committee and their immediate families. Students at any level are ineligible. The project is open to all artists age 18 and over, regardless of race, color, religion, national origin, gender, age, military status, sexual orientation, marital status, or physical disabilities. Artist teams are eligible to apply, including teams of artists from multiple disciplines.

DEADLINE

May 27, 2022, 5:00 p.m. EST. is the deadline for submission of materials. Materials received after this date may be excluded from consideration.

MATERIALS REQUIRED IN SUBMISSION

Materials must be submitted online through the Maine Arts Commission's Grant Management System (GMS). See "How to Submit Materials" below for details.

All documents must be in a PDF format. All images must be in a jpg or PDF format. Any submissions that do not follow the requirements may be considered ineligible. Make sure submissions are labeled correctly, that you identify the Percent for Art call you are applying to, and that your name, phone number, mailing address and email information is on every document.

Your proposal must include:

1. A current concise resume for participating artist(s) (2 pages maximum).
2. A brief one-page written proposal describing your past work and how you plan to address the potential art area(s). Discuss what your concept and approach will be in addressing the public art space(s) of the site. If it is exterior, include a brief sentence on how the work will withstand the changing seasons including snow accumulation. Please do not submit detailed models, samples, or final proposals for this round of the selection process. A simple sketch (1 per installation area) may be included to clarify your idea if necessary.
3. An itemized budget estimate to give cost expectations (include design fees as well as anticipated fabrication, transportation and installation costs). A more precise budget may be requested for those invited past the first round.
4. A brief anticipated maintenance plan required for the artwork. Please upload this as a separate document and do not include this in the narrative of your proposal.
5. Five digital images of recent work. If an artist team or artist organization applies, they may only submit five images for all artists. The optional proposal sketch does not count as an image. (Please include any sketches with the narrative portion of the proposal.) Do not upload A/V files of any kind. Only jpg or PDF files are eligible for review.

HOW TO SUBMIT MATERIAL

NOTE: *Some Internet Explorer users have experienced problems during the application process. Because of this, we recommend that you use the Firefox, Safari or Chrome web browser to access the GMS and submit your application.*

STEP 1: Click [here](#) to sign into the Maine Arts Commission's Grant Management System (GMS).

-If you already have an account with the Maine Arts Commission then type in your username and password and click the "Sign in" button.

-If you DO NOT have an account with the MAC, click the "New User?" to create a new account. Fill out the fields as directed, then click "Register" at the bottom. Next you will see the "Registration Accepted" page that will prompt you to check your email. Following the link in your email to go back to the GMS website and log in.

STEP 2: On the “Grants Management System” page under “Active Grants” scroll through to locate the Percent For Art project you are interested in (there is usually more than one page to scroll through). Click “read more” under the opportunity posting.

STEP 3: Read the “Reference Materials” information for full details on the project.

STEP 4: If you are ready to start your application submission, click “Apply Now” at the top or bottom of the “Reference Materials” page.

STEP 5: Fill out the GMS “Contact Information”. When filling out the contact information, select the following:

- For Application Institution, select “Individual”

- For Application Statistic, select “Individual Artist” (regardless of number of artists participating in proposal)

At the bottom of the page click “Save & Next”.

STEP 6: For the “Support Material” section, please upload the required materials listed above. Do not upload A/V files. Follow the “Manage Images and Documents” instructions on this page for actual uploading. Files can only be uploaded one at a time. Please be sure to fill out the file description box for each.

When you have uploaded your entire required materials click “Next Step”.

STEP 7: In the “Checklist & Status” page, you may click “Submit” if you want to come back and change any information before the deadline,

OR

If you are entirely finished with your application, you may check the “I have completed all required steps for this application” box and then click “Submit”. At this point your submission is complete and you will not be able to make any changes to the application.